

Faerie Dice

Players take it in turn to roll the 6 dice and choose to collect either Faeries, Trolls or Cheeses. The chosen dice are put to one side. Any remaining dice may be re-rolled and any dice with the chosen face are again put to one side. Re-rolling continues until all the dice show the chosen face or, if none of the dice re-rolled do, the player's turn must stop. In each turn the choice of whether to collect Faeries, Trolls or Cheeses must be made after the first roll and cannot be changed after any re-rolls. Players may choose to stop rolling after the first roll or any re-roll of the dice.

Score for each the faces: Faeries 10, Trolls 20, Cheese 30. Add up the value of the dice collected and subtract the value of remaining dice to get your score. Negative scores are quite possible! 6 Faeries add 40 (score 100), 6 Trolls add 50 (score 170), 6 Cheeses add 60 (score 240).

Play to 500 (5-7 rounds) or 1000 (10-13 rounds)