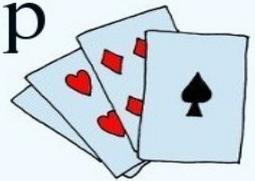
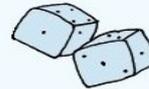


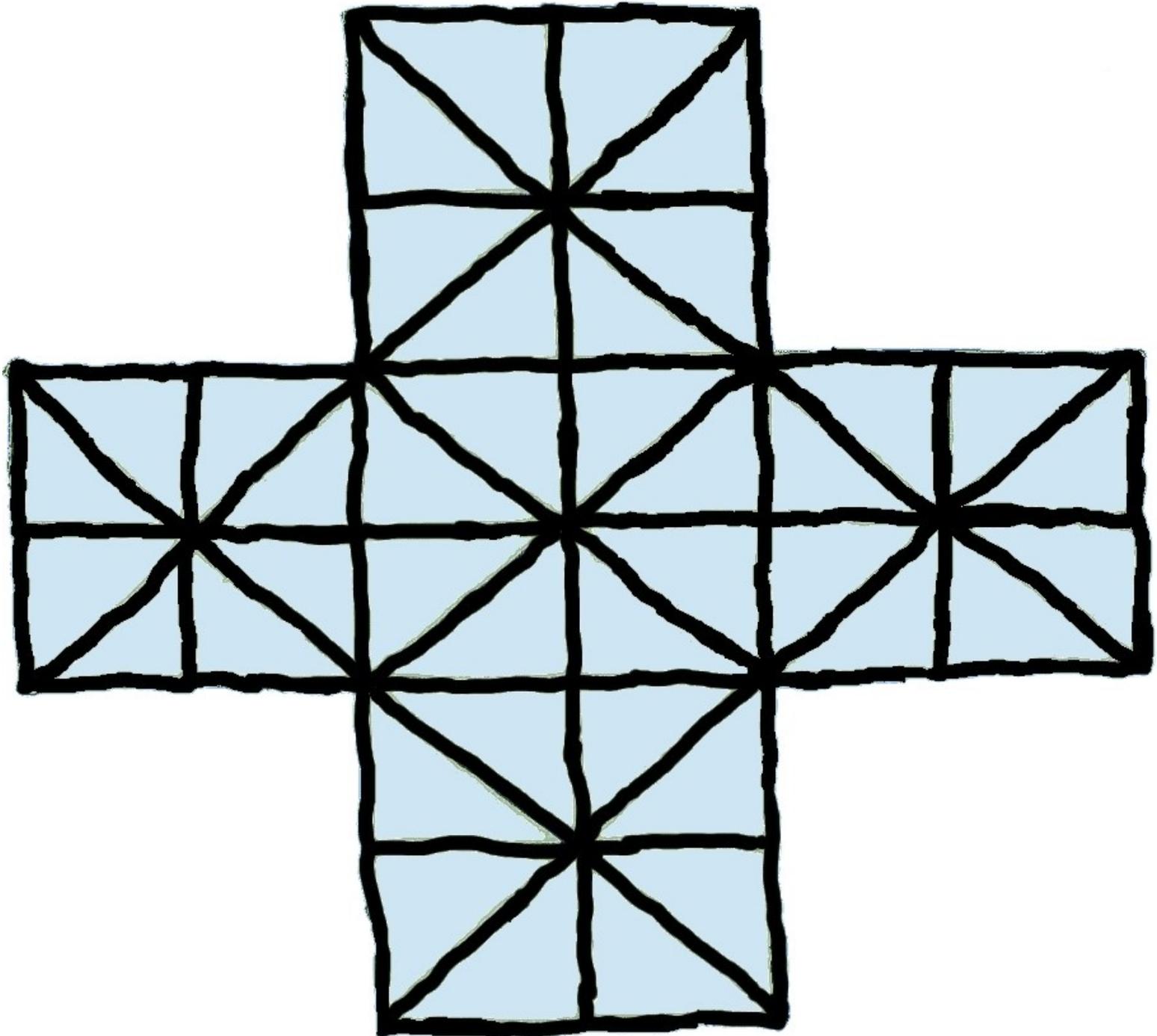
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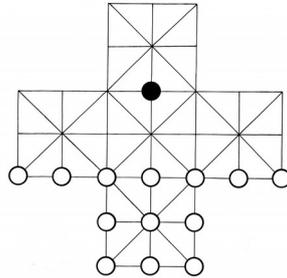
The Historic Games Club

A GAME FOR TWO PLAYERS. PRINT OUT THE PAGE OR DRAW A COPY OF THE BOARD - TAKE A LOOK AT <https://www.thehistoricgameshop.co.uk/the-historic-games-club.html> FOR IDEAS FOR MAKING OR FINDING YOUR OWN GAMES PIECES, AND HOW TO PLAY IF YOU HAVE NO OPPONENT. RULES ARE ON P.2!

No. 2. Fox and Geese



Our second Historic Games Club game is at least 600 years old. The oldest known board is scratched into the stone cloisters of Gloucester Cathedral (site of the Doctor Who “Fugitive of the Judoon” episode, and many Harry Potter locations!). The board is quite tricky to find, but there is also a new one outside the cathedral which you can play on - so lots of reasons to visit (if and when you can!). You will need a fox (for one player) and 13 geese (for the other player), placed in the starting positions marked here:



Pieces move along the lines on the board, in any direction, one position at a time, and a goose makes the first move. The fox then takes their turn, and must try to capture a goose by jumping over it into an empty position beyond. The fox must be next to a goose to do this, but can continue jumping over as many single geese as it can - changing direction if necessary - in one move, as long as there is an empty space immediately beyond. Take any captured geese off the board. Continue to take turns. The geese must try to stop the fox from capturing them, while also trying to surround the fox, trapping it so it cannot move or jump over any geese. [Hint - Geese may find it easiest to trap the fox in a corner!] The fox wins by capturing all the geese; the geese win if they can successfully trap the fox!

Take turns playing the fox or the geese. If one player (as the fox or the geese) always seems to win try allowing them to move on the orthogonal (across, and up and down) lines only, but not on the diagonal lines; or make the geese trap the fox somewhere other than a corner. You can try out each combination of these rules – do you think the lone fox or the gaggle of geese have the advantage?

HAPPY PLAYING!

Let us know what you think at <https://www.thehistoricgameshop.co.uk/>