

Thievin' Goblins and Scary Ogres

Players take it in turns to roll the eight dice to collect Trolls and Cheese. Players may re-roll as many times as they wish to get rid of the thievin' Goblins and stick whenever they want to unless stopped by the Ogres. Each re-roll must be of any four of the eight dice, but not the Ogres – players cannot re-roll Ogres. Goblins do not score any points.

Ogres: When a player has rolled 3 Ogres, or more, (even if it is on their first roll) then their turn is over and their score must be added up. If a player has three or more Ogres then any cheese they have is eaten by them and does not score.

Scoring

1 or 2 Trolls 30 ea

3 Trolls 100

5 Trolls - 200

8 Trolls – 350

Cheese 20 ea (only if there
are fewer than three Ogres)

**Play to 500 (around 5 rounds)
or 1000 (around 10 rounds)**