

## English

### **We are learning to:**

- empathise with characters.
- place novels within a historical context.
- describe settings using figurative language.
- expand on one another's ideas to create powerful poems.
- write monologues, using stage directions to show character's feelings.
- take effective notes.
- use notes to write reports.
- use persuasive language.

## SPaG

### **We are learning to:**

- identify word classes.
- differentiate phrases from clauses.
- identify and write different types of clauses.
- identify and write different sentence types.

## Art:

### **We are learning to:**

- use a variety of techniques to create form and texture i.e. shading and perspective.
- refer back to artists, architects and designers in history for inspiration or comparison.

## Design Technology:

### **We are learning to:**

- use recycled materials to design and create model Anderson shelters.

## PE:

### **We are learning to:**

#### **Games – Hockey**

- combine and perform skills more fluently in implement and kicking invasion games.
- to apply a range of tactics for attack and defence.

#### **Dance –**

- choreograph and perform a dance which links to the way of life, main events and emotions of WW2.

## Maths

### **We are learning to:**

- understand place value.
- round numbers.
- order numbers.
- use the 4 operations proficiently, including with decimals.
- how to find factors and multiples.
- how to square and cube numbers.
- use order of operations (BIDMAS).
- deepen our understanding of solving mathematical

## French:

### **We are learning to:**

- identify, discuss and write about social activities and express our opinions relating to them.

## Science: Electricity

### **We are learning to:**

- construct electrical circuits.
- label and draw accurate working circuits.
- plan scientific investigations.
- test insulators and conductors.

## Computing

### **We are learning to:**

- to learn how to use text based programming.
- to learn the commands linked to text based programming.
- to produce a simple text based programmed game.
- support leas

## Geography:

### **We are learning to:**

- describe and understand key aspects of human geography including: types of settlement, land use and economic activity.
- locate and analyse cities in Great Britain.

## Music:

### **We are learning to:**

- play and perform in solo and ensemble contexts.
- improvise and compose music for a range of purposes.
- appreciate and understand a wide range of high-quality live and recorded music drawn from different traditions and from great composers.
- develop an understanding of the history of music.
- listen with attention to detail and recall sounds with increasing aural memory confidently

## PSHE:

### **We are learning to:**

- identify goals for this year and understand fears and worries about the future and know how to express them.
- understand that my actions affect other people locally and globally.
- understand how an individual's behaviour can impact on a group.



## History:

### **We are learning to:**

- analyse and evaluate the changes throughout British history in our local area.
- identify the reasons why WW2 started and the main events which happened throughout the war.
- research and understand the movement of evacuees and the reasons for this.
- understand, identify and compare the changes in society from the late 1930s to current day.
- compare the reliability of various historical sources

## RE:

- Why is prayer important to Christians?